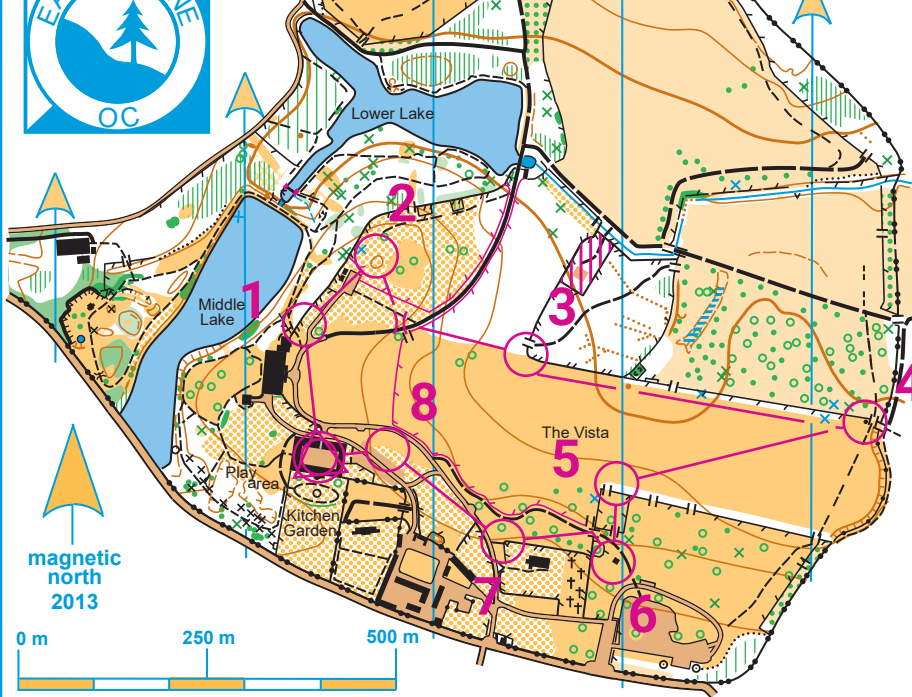


# NOSTELL

scale 1:10,000  
contours 5 metres

Orienteering at Nostell  
- A partnership between  
The National Trust,  
The Heritage Lottery Fund and  
East Pennine Orienteering Club



open land		large trees	
rough open land		vegetation boundary	
open land with scattered trees		contours	
woodland - run		index contour	
woodland - slow run		form line	
woodland - walk		depressions	
rhododendrons - dense thickets		gully	
young trees		steep slope	
dead tree/woodpile		knolls: small, large	
protected tree		crag: small, large	
electric fence (seasonal)		area of rocks, stone pile, boulder	
		building, ruin	
		road	
		estate road	
		surfaced track, farm track	
		path, indistinct path, bridge over	
		hardstanding	
		wall, high wall	
		fence, gate, stile	
		ha-ha	
		lake, pond	
		stream, ditch	
		marsh	
		water source	
		obelisk	

Survey and drawing by Rod Ryall, June 2006.  
Updated Alistair Tinto and Fred Ross 2015  
Copyright EPOC  
BOF Reg. no YH-06-571  
Based upon the Ordnance Survey mapping with the Permission of Her Majesty's Stationery Office. Crown Copyright. Licence no 10015287



Nostell POC Feb 2016	
SHORT	1.9 km
	Start: stables
1 R	Fence
2 L	N side of knoll
Mandatory crossing point	
3 C	SW outside corner of fence
4 S	Boulder
5 W	Vegetation boundary
6 D	S side of building
7 O	N outside corner of fence junction
8 G	Vegetation boundary
Navigate 90 m to finish	

## Permanent Orienteering Course

This permanent orienteering course has been planned by EPOC in accordance with normal orienteering practice. However it is not possible to keep a constant eye on the area so users must accept that neither the planners nor the National Trust can be held responsible for any accident or injuries, losses or damage that may occur whilst orienteering.

Course details and control descriptions are contained on the control card.  
Visit the controls in the order shown and mark the number on the control post in the box on the control card (obtained from the ticket office)  
Alternatively, you can make your own course up using any of the controls on the map.

You may encounter electric cattle fences. These are temporary and are overprinted in purple.

Gates or stiles have been erected for you to cross these fences.  
Stiles have also been positioned by gates which are difficult to open.

Only controls L and X cannot be reached when fenced off.



marks the Start & Finish at the ticket office in the Stables